MMME2046 Dynamics and Control: Control Lecture 2

**Overcoming Non-Linearity** 

### **Position Control Systems**

Brilliant Idea no. 2: Hydraulic position control

#### **Lecture Objectives:**

- Discuss non-linearity and linearisation
- Introduce transient and steady-state responses
- Introduce position control systems

- Sometimes, components of a system will not reduce to a simple linear relationship
  - Superposition does not apply
  - Laplace Transforms are not valid

• Saturation

 Applies to amplifiers, actuators, power supplies, batteries ...





 There is a physical limit on the maximum output, or rate of change

- Backlash (particularly in gears)
  - Particularly in older or cheaper systems (wear, tolerance)



Change in direction results in change of input/output relationship

- Clearance Effects
  - Similar to backlash actuator moves before load is engaged (taking up the slack)



#### Small displacement for zero force



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• Coulomb friction

#### Constant force opposes movement



- Not the same as viscous drag!

- Material non-linearity
  - Stress is not proportional to strain
  - Load is not proportional to extension



#### Natural and synthetic rubbers, elastic materials, etc.



- Flow through an orifice
  - Also known as choked flow
  - Used for flow measurement or controlling the mixture in an IC engine



## Linearisation

- We normally try to keep systems close to an operating point
  - Most efficient (particularly in steam or gas turbines)



## Brilliant idea no. 2

- Hydraulic Position
   Control
  - Also known as servoassistance
  - Aeroplane flaps
  - Car brakes
  - Power steering (some cars)
  - Tractors and JCBs!







- How it works
  - Operator changes setting (x<sub>i</sub>)
  - Piston is fulcrum spool valve (y) translates
  - Spool valve admits fluid into cylinder



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- How it works (continued)
  - Spool valve admits fluid into cylinder
  - Input (xi) is fulcrum Piston moves until valve closes



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  - Spool valve admits fluid into cylinder
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- Why is it brilliant?
  - Enormous amplification of force
  - It is possible (but very difficult) to move manually in case of power failure

## Hydraulic Position Control

 The system here describes linear displacement
 ... how would you use a hydraulic system for angular displacement?

## Hint

## Rack & Pinion Power Steering System



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# $x_{i} \leftarrow y_{i} \leftarrow y_{i$

#### Case Study: Hydraulic Position Control System

Show that the transfer function may be written as

$$G(s) = \frac{X_{o}(s)}{X_{i}(s)} = \frac{\mu}{1+Ts}$$
 1<sup>st</sup> order system

with the **block diagram** 



#### Hydraulic Position Control System: Equations for the Model

#### **Spool Valve**



Hydraulic Position Control System: Overall Transfer Function



From the block diagram

$$X_{o}(s) = \left[X_{i}(s)\frac{b}{a+b} - X_{o}(s)\frac{a}{a+b}\right]\frac{K}{As}$$

rearranging

$$\left[1 + \frac{A(a+b)s}{Ka}\right]X_{o}(s) = \frac{b}{a}X_{i}(s)$$

$$\frac{X_0(s)}{X_i(s)} = \frac{\frac{b}{a}}{1 + \left(\frac{A(a+b)}{Ka}\right)s}$$

Hydraulic Position Control System: Overall Transfer Function



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Hydraulic Position Control System: Control System Model

$$\frac{X_0(s)}{X_i(s)} = \frac{\frac{b}{a}}{1 + \left(\frac{A(a+b)}{Ka}\right)s}$$

This can be rewritten as a First order system with time constant T and gain  $\mu$ 



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## Example

• A first order system is shown below:

$$\frac{\frac{1}{s}}{\frac{5}{s+5}} \qquad C(s)$$

• Find the output response c(t), time constant, rise time and settling time for the system

## Example



• 
$$C(s) = \frac{5}{s(s+5)} = \frac{5}{s} \left( \frac{1}{1+0.2s} \right)$$

- Time constant = 0.2
- From table of Laplace transforms:

	1 / 1 / 1 / 1	\$ <sup>2</sup>
7	$e^{-at}$	$\frac{1}{s+a}$
8	$1-e^{-at}$	$\frac{a}{s(s+a)}$
•		· - ·

## Example



• 
$$C(s) = \frac{5}{s(s+5)} = \frac{5}{s} \left(\frac{1}{1+0.2s}\right)$$

• 
$$c(t) = 1 - e^{-5t} = 1 - e^{-t/0.2}$$

		s <sup>2</sup>
7	$e^{-at}$	
		$\overline{s+a}$
8	$1-e^{-at}$	<u>a</u>
		$\overline{s(s+a)}$
		_

## Example $\frac{\frac{1}{s}}{\frac{5}{s+5}}$ C(s)







- Rise time?
- Settling time?



## Stability

## Why is stability important?

- Active systems have their own power input

   <u>https://www.youtube.com/watch?v=-LFLV47VAbl</u>
- Passive systems need to be excited at their resonant frequency
  - <u>https://www.youtube.com/watch?v=nFzu6CNtqec</u>
- Designers need to know how the system will behave:

#### Introduction to Transient and Steady-State Responses

#### i) Is the System Stable?



#### ii) How Accurate is the System in Steady State?



#### Introduction to Transient and Steady-State Responses

Subject control systems to **standard inputs**, compare and tune their performance.

We will consider three such inputs:

- i) step input
- ii) ramp input (linear change with time)
- iii) harmonic input (considered in Vibration).

These inputs are useful because:

- a) easy to apply in practice, both theoretically and experimentally;
- b) approximate to operating conditions in control systems.

Other forms possible (e.g. Impulsive and Random), not considered in module.

#### iii) How Quickly Does the System Reach a Steady State?







#### **Practical Measures of Transient Response**



- a) Maximum Overshoot as a percentage of step size.
- **b)** Number of Oscillations before system settles to within a fixed percentage (5% say) of its steady state value.
- c) Rise Time: The time taken for output to rise from 5% to 95% of step size.
- **d)** Settling Time: The time taken for output to reach and remain within ±5% of steady state value.
- e) Steady State Error

# Example $\frac{\frac{1}{s}}{\frac{5}{s+5}} \xrightarrow{C(s)}$

• Rise time? - From c=0.5 to 0.95 0.8 - 0.01s to 0.6s or 0.6 0.59s • Settling time? 0.4 - To 0.95 in this case 0.2 - 0.60s 2 0.2 0.8 1.2 1.4 0 0.4

## Seminar preparation

- Recap of this material
- Example sheet 3 Question 2
- Exam question from 2019 (no. 4)

#### What Next?

- Block Diagram Representation and Manipulation
- Hydraulic Position Control System (continued): first order system
- Electro-Mechanical Position Control System: second order system

## Finis

• Any questions so far?